

Post-quantum Security of the Sponge Construction

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Post-Quantum Cryptography

- Search for cryptography secure against quantum adversaries
 - Public-key (based on new problems)
 - Symmetric-key (double security parameter)

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- **Are models, constructions and proofs still sound in the post-quantum setting?**

- Imagine a commitment scheme using hash function H

Canonical Commitment Scheme

1. $r \xleftarrow{\$} R$
2. Commit to $h = H(x||r)$
3. Open by giving $x||r$

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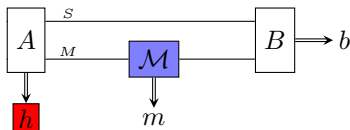
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- Binding: cannot come up with two different openings to the same commitment
- Post-quantum we need something stronger¹: **collapse binding**

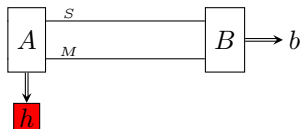
¹D. Unruh - Computationally binding quantum commitments [Eurocrypt 2016]

Collapsing functions

- Adversary (A, B) has quantum oracle access to H



(a) – Game₁

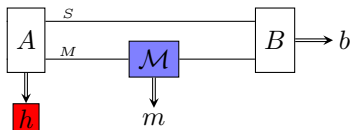


(b) – Game₂

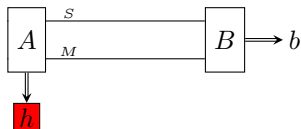
- In Game₂, B receives $M = |\phi\rangle = \sum_{\substack{m \\ H(m)=h}} \alpha_m |m\rangle$
- In Game₁, B receives $M = |m\rangle$ with probability $|\alpha_m|^2$
- Purely a quantum definition!

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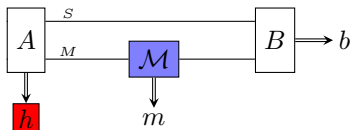


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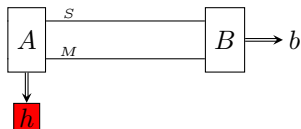
- H collapsing iff $\mathbb{P}[b = 1 : \text{Game}_1] \approx \mathbb{P}[b = 1 : \text{Game}_2]$
- Intuitively: register M can be measured without (A, B) noticing

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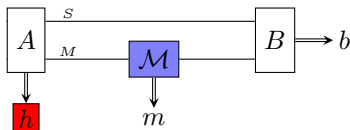


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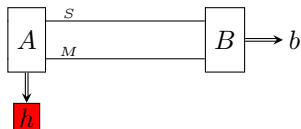
- Easy example: injective functions are collapsing, as:
 - In Game₁: B receives $M = |m\rangle$ as it is measured

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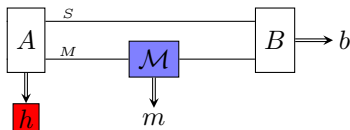


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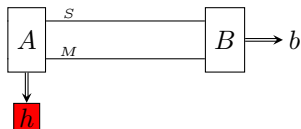
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 - Similar, Game₂: $M = |m\rangle$ as there is only one $m : H(m) = h$

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- More interesting example: random oracles

Collapsing implies Collision Resistance

- Proof by contradiction: suppose algorithm P can find collisions in H

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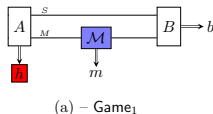
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- Algorithm A does the following:
 - Let P find m_1, m_2 with $H(m_1) = H(m_2) = h$
 - A outputs h and sends $M = |\phi\rangle = \frac{1}{\sqrt{2}}(|m_1\rangle + |m_2\rangle)$ and $S = (m_1, m_2)$ to B

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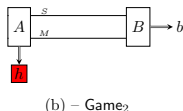
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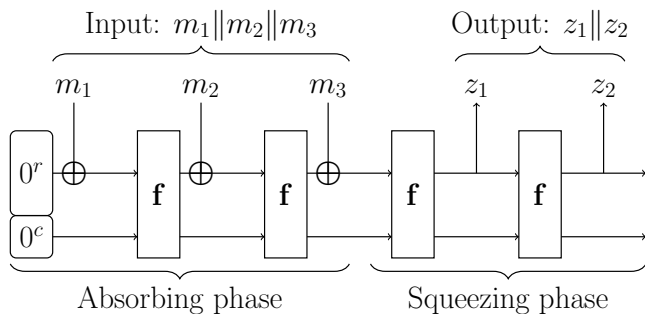
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- In Game_2 , M stays $|\phi\rangle$ so $\mathbb{P}[b = 1 : \text{Game}_2] = 1$



- Hash-functions: virtually used everywhere
- Post-quantum we want hash-functions to be collapsing
- Unruh² showed Merkle-Damgard is collapsing (SHA2)
- What about other constructions for hash-functions?

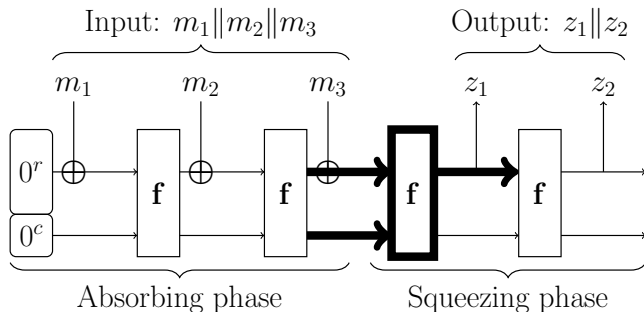
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Sponge construction



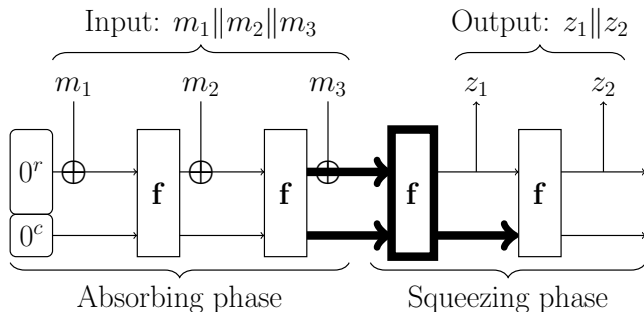
- For example Keccak(SHA3)

Sponge construction



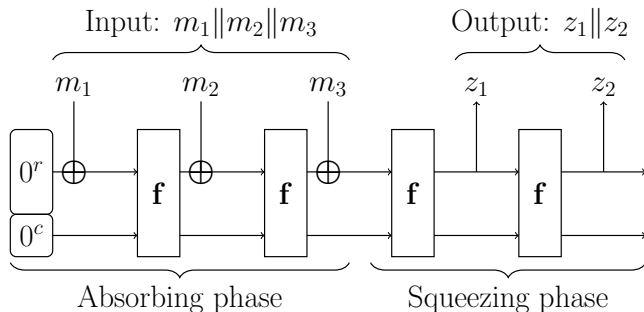
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- Internal block-function $\mathbf{f} := \mathbf{f}^{\text{left}} || \mathbf{f}^{\text{right}}$ with
 $\mathbf{f}^{\text{left}} : \{0, 1\}^{r+c} \rightarrow \{0, 1\}^r$, $\mathbf{f}^{\text{right}} : \{0, 1\}^{r+c} \rightarrow \{0, 1\}^c$

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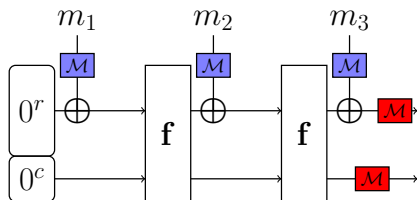
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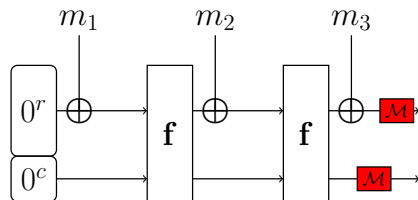
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- pad is injective, thus it is collapsing
- If g, h are collapsing, so is $g \circ h$
- To show: \mathbf{S}^{out} and \mathbf{S}^{in} collapsing
- Next: proof sketch for collapsing of \mathbf{S}^{in}

Proof sketch S^{in} collapsing



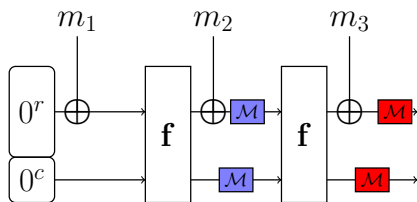
(a) Game₁ = Hyb₁



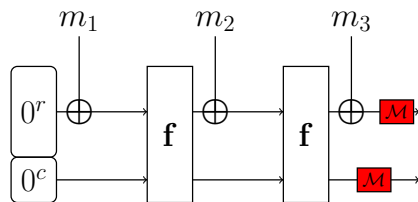
(b) Game₂ = Hyb₄

- Hybrid argument: subsequently measure more using properties of f

Proof sketch S^{in} collapsing

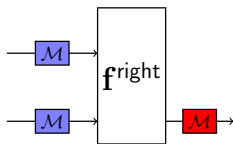


(a) Hyb₃

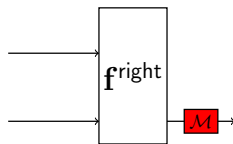


(b) Hyb₄

- Hybrid argument: subsequently measure more using properties of f
- Collapsing games for f^{right}

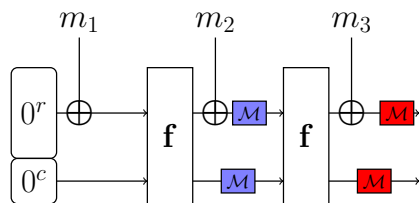


(c) Game₁

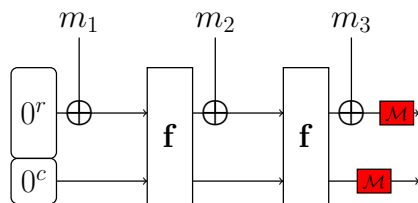


(d) Game₂

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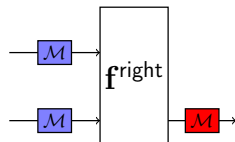


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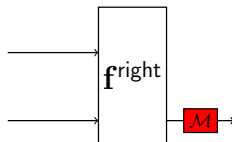
(b) Hyb₄

- Required property: f^{right} collapsing



(c) Game₁

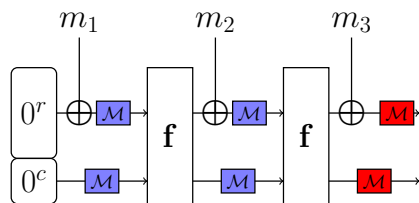
\approx



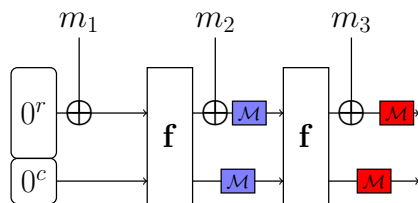
(d) Game₂

- $\mathbb{P}[b = 1 : \text{Hyb}_3] \approx \mathbb{P}[b = 1 : \text{Hyb}_4]$

Proof sketch S^{in} collapsing

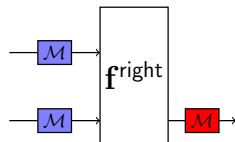


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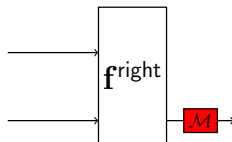
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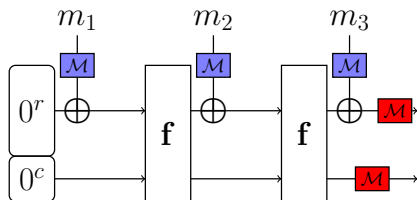
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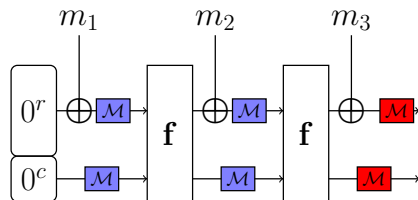
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- $\mathbb{P}[b = 1 : \text{Hyb}_2] \approx \mathbb{P}[b = 1 : \text{Hyb}_3]$

Proof sketch S^{in} collapsing



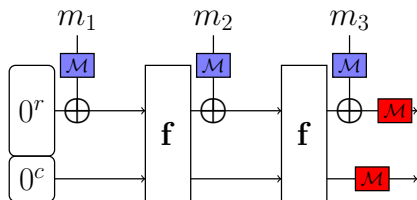
(a) $\text{Game}_1 = \text{Hyb}_1$



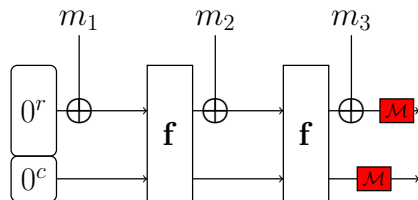
(b) Hyb_2

- $\mathbb{P}[b = 1 : \text{Game}_1] = \mathbb{P}[b = 1 : \text{Hyb}_2]$

Proof sketch S^{in} collapsing



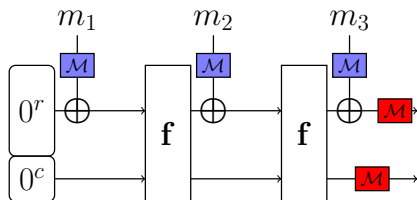
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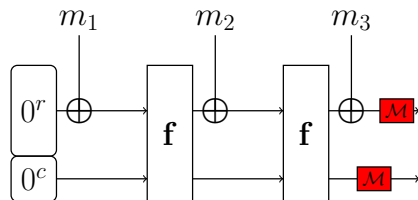
(b) Game₂ = Hyb₄

- Careful: this gives the misleading impression that all messages in superposition are of equal length
- Additional requirement: f^{right} zero-preimage resistant

Proof sketch \mathbf{S}^{in} collapsing



(a) Game₁ = Hyb₁



(b) Game₂ = Hyb₄

- Concluding: $\mathbb{P}[b = 1 : \text{Game}_1] \approx \mathbb{P}[b = 1 : \text{Game}_2]$ if $\mathbf{f}^{\text{right}}$ collapsing and zero-preimage-resistant

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- \mathbf{f} has required properties if it is a random function/ **one-way** permutation
- However, Keccak is an efficiently invertible permutation! $\rightarrow \mathbf{f}^{left/right}$ not collapsing nor zero-preimage-resistant

A lot more in the paper!

- Concrete security bounds for collapsing of sponge construction
- Direct proof of collision resistance of sponge construction
- Quantum search algorithm for finding collisions in a sponge, matching lower bound from the proof

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Thank you for your attention
Questions?